

Design and Technology	
Year Group	Concept: B-Design
Year 1	<ol style="list-style-type: none"> 1. I can describe how something works. 2. I can make simple plans before making objects. 3. I can generate and develop my ideas by talking and drawing.
Year 2	<ol style="list-style-type: none"> 1. I can develop my own ideas from initial starting points. 2. I can create a design and plan how to carry it out.
Year 3	<ol style="list-style-type: none"> 1. I can describe the purpose of my products and explain how design features of my product will work. 2. I can choose a textile both for its appearance and qualities.
Year 4	<ol style="list-style-type: none"> 1. I can produce a plan to show how my product features will be appealing to myself and others. 2. I can recognise if I need to make my product more appealing by changing features e.g. musical instruments and submarines. 3. I can create fit for purpose products by researching the needs of my user e.g. totem poles, potion bottles, musical instruments and submarines.
Year 5	<ol style="list-style-type: none"> 1. I can design innovative, functional and appealing products aimed at a particular group. 2. I can present a range of alternative ideas using annotated sketches, cross-sectional drawings and exploded diagrams and suggest pros and cons for each.
Year 6	<ol style="list-style-type: none"> 1. I can conduct market research to ensure my designs are functional, innovative and appropriate for a particular individual or group. 2. I can hold feedback sessions in order to develop my designs and products and consider culture and society in my designs.