

Art: Year 1  
F: Exploring and Developing Ideas

Previously, I have learnt...

In Year 1, I am learning..

In the future, I will learn..

My future...

\* To draw things I see, experience and think about

\* To record my ideas from observation, experience and imagination and make a simple plan to carry out my own ideas

\* To record and explore ideas from observation, imagination and experience and follow through on ideas with confidence

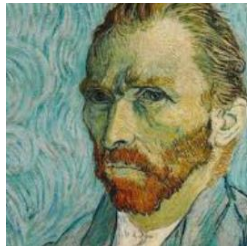
\* To say what I like and dislike about my artwork

\* To say what I like about my own and another child's work

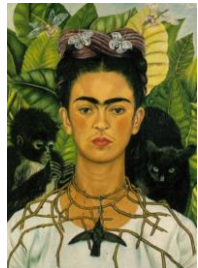
\* To say what I might change or develop in my current or future work

- Art Directors
- Fine Artists
- Fashion Designer.
- Floral Designers
- Graphic Designer
- Architect
- Interior Designers
- Jewellery Designer
- Animator
- Relaxation
- Hobby

different  
the same as  
see  
ideas  
because...  
like  
dislike



observe  
imagine  
experience  
plan  
ideas  
like  
prefer



change  
alter  
develop  
adapt  
preference  
favourite  
future



Art: Year 2  
F: Exploring and Developing Ideas

Previously, I have learnt...

In Year 2, I am learning...

In the future, I will learn...

My future...

\* To record my ideas from observation, experience and imagination and make a simple plan to carry out my own ideas

\* To record and explore ideas from observation, imagination and experience and follow through on ideas with confidence

\* To record and develop ideas, taking inspiration from artists' work

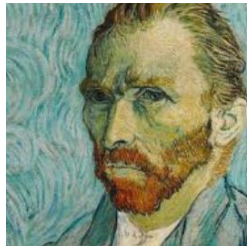
\* To say what I like about my own and another child's work

\* To say what I might change or develop in my current or future work

\* I can annotate work in my sketchbook, saying what I like and might develop or change in future or current work

- Art Directors
- Fine Artists
- Fashion Designer.
- Floral Designers
- Graphic Designer
- Architect
- Interior Designers
- Jewellery Designer
- Animator
- Relaxation
- Hobby

observe  
imagine  
experience  
plan  
ideas  
like  
prefer



change  
alter  
develop  
adapt  
preference  
favourite  
future



developing  
inspire  
inspiring  
inspiration  
annotate  
current  
sketchbook



Art: Year 3  
F: Exploring and Developing Ideas



\* To record and explore ideas from observation, imagination and experience and follow through on ideas with confidence

\* To record and develop ideas, taking inspiration from artists' work

\* To record and develop ideas, taking inspiration from a variety of sources

\* To describe, through detailed annotations, how I might develop my work and follow through with this

\* To say what I might change or develop in my current or future work

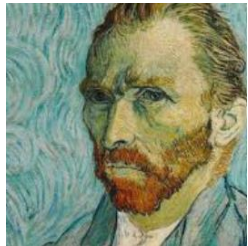
\* I can annotate work in my sketchbook, saying what I like and might develop or change in future or current work

\* To use my sketchbook to reflect my growing individual style

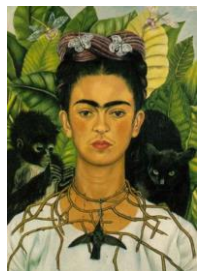
\* To explain why I have chosen a particular style, technique, material or medium

- Art Directors
- Fine Artists
- Fashion Designer.
- Floral Designers
- Graphic Designer
- Architect
- Interior Designers
- Jewellery Designer
- Animator
- Relaxation
- Hobby

change  
alter  
develop  
adapt  
preference  
favourite  
future



developing  
inspire  
inspiring  
inspiration  
annotate  
current  
sketchbook



detail  
annotations  
sources  
individual  
style  
technique  
medium



Art: Year 4  
F: Exploring and Developing Ideas



\* To record and develop ideas, taking inspiration from artists' work

\* To record and develop ideas, taking inspiration from a variety of sources

\* To describe, through detailed annotations, how I might develop my work and follow through with this

\* I can annotate work in my sketchbook, saying what I like and might develop or change in future or current work

\* To use my sketchbook to reflect my growing individual style

\* To explain why I have chosen a particular style, technique, material or medium

\* To record and select ideas from a variety of sources

\* To develop my ideas to reflect my own personal style

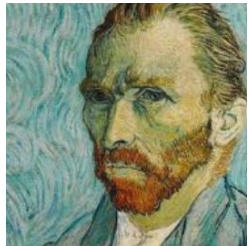
\* To annotate my work to include more detailed descriptions, critique and next steps

\* To use my sketchbook as an increasingly personal portrayal of my artistic journey

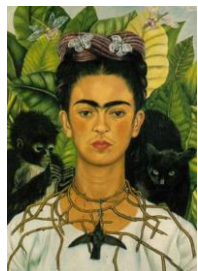
To explain why I have chosen a particular style, technique, material or medium and the impact it has had on the outcome

- Art Directors
- Fine Artists
- Fashion Designer.
- Floral Designers
- Graphic Designer
- Architect
- Interior Designers
- Jewellery Designer
- Animator
- Relaxation
- Hobby

developing  
inspire  
inspiring  
inspiration  
annotate  
current  
sketchbook



detail  
annotations  
sources  
individual  
style  
technique  
medium



description  
personal  
critique  
next steps  
impact  
outcome  
justification



Art: Year 5  
F: Exploring and Developing Ideas



\* To record and develop ideas, taking inspiration from a variety of sources

\* To describe, through detailed annotations, how I might develop my work and follow through with this

\* To use my sketchbook to reflect my growing individual style

\* To explain why I have chosen a particular style, technique, material or medium

\* To record and select ideas from a variety of sources

\* To develop my ideas to reflect my own personal style

\* To annotate my work to include more detailed description, critique and next steps

\* To use my sketchbook as an increasingly personal portrayal of my artistic journey

To explain why I have chosen a particular style, technique, material or medium and the impact it has had on the outcome

\* To independently record, select and develop ideas from a variety of sources

\* To use inspiration from many sources to develop ideas that reflect my own style

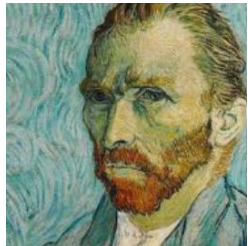
\* To annotate my work to include detailed descriptions of my reflections and comprehensive critique and next steps

\* To use my sketchbook as a personal portrayal of my development as an artist

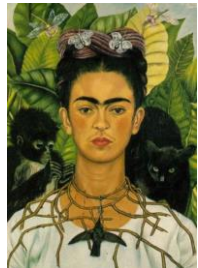
\* To explain why I have chosen daring techniques, styles, materials or mediums and the impact it has had on the outcome

- Art Directors
- Fine Artists
- Fashion Designer.
- Floral Designers
- Graphic Designer
- Architect
- Interior Designers
- Jewellery Designer
- Animator
- Relaxation
- Hobby

detail  
annotations  
sources  
individual  
style  
technique  
medium



description  
personal  
critique  
next steps  
impact  
outcome  
justification



in the style of  
qualities  
character  
weight  
action  
quotations  
elements



Art: Year 6  
F: Exploring and Developing Ideas



\* To record and select ideas from a variety of sources

\* To develop my ideas to reflect my own personal style

\* To annotate my work to include more detailed description, critique and next steps

\* To use my sketchbook as an increasingly personal portrayal of my artistic journey

To explain why I have chosen a particular style, technique, material or medium and the impact it has had on the outcome

\* To independently record, select and develop ideas from a variety of sources

\* To use inspiration from many sources to develop ideas that reflect my own style

\* To annotate my work to include detailed descriptions of my reflections and comprehensive critique and next steps

\* To use my sketchbook as a personal portrayal of my development as an artist

\* To explain why I have chosen daring techniques, styles, materials or mediums and the impact it has had on the outcome

\* To utilise a range of methods, techniques and sources of inspiration to develop and respond to my artwork throughout the process

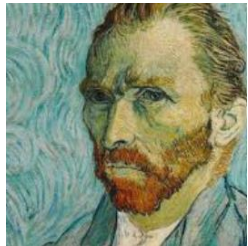
\* To further develop my ability to give and receive constructive feedback

\* To develop a sketchbook which represents me as an artist

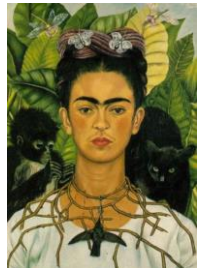
\* To boldly and creatively use my sketchbook in a way that supports my development as an artist

- Art Directors
- Fine Artists
- Fashion Designer.
- Floral Designers
- Graphic Designer
- Architect
- Interior Designers
- Jewellery Designer
- Animator
- Relaxation
- Hobby

description  
personal  
critique  
next steps  
impact  
outcome  
justification



in the style of  
qualities  
character  
weight  
action  
quotations  
elements



constructive  
feedback  
response  
methods  
techniques  
representation  
unique

